A footprint of the decades, universal symbol of heritage and the ultimate expression of character, fashion is a symbol of time that marks the traditions as well as the individuality of people through history. The Fashion Design course will be an exploration of creative expression through wearable art in a variety of textiles, designs, and techniques. Students will be expected to complete 3 wearable designs and a set of accessories while demonstrating creativity and proficiency with a variety of mediums.

Instructor: Aubrey Garcia  
Contact: agarcia@jajags.com  
Website: imagarcia.com  
Open Studio Hours:  
Lunch Monday and Fridays  
After School: Tues-Thurs 3:30

Open Your Mind
Throughout this course, students will be expected to create A Wearable ensemble.

Transformed T-shirt  
Altered Garde Mockup/Altered pattern  
Trash Fashion  
Made completely of recycled materials.

Accessory Series  
Bag, Belt, Wallet, Hair Piece, Buttons, Jewelry

Exploration of various mediums and techniques as well as individual, creative pattern or design includes but not limited to:  
Textile surface design  
Batik, dye, screen printing  
Machine basting  
Recycled Material  
Hand-made natural fibers  
Glass fusing

To conclude the course fashion students will create a fashion portfolio displaying inspirations, patterned outcomes and material swatches.

Each fashion student must participate in the JAG fashion show exhibiting completed works March 13 - 7PM

Authentic Application
Explore wearable art as a creative expression of ideas and imaginative statements. Exploration of abstract and critical thinking is crucial to success in this class.

Analyze relationships between today's fashions and fashion throughout history.

Understand and apply a variety of fashion terms, techniques and concepts, integrating personal style and statements.

Work Ethic
Each fashion student must participate in the JAG fashion show exhibiting completed works March 13: 7PM

Materials you will need:  
3 ring binder & Clear Binder Sleeves, Sketchbook, Bag to keep working projects  
T-shirts (to be cut apart and sewn)  
Unique plastic bags (for fusing)  
Fabric: It is recommended that students purchase some of their own fabrics specific to their designs and ideas. Don't go out and buy new! Reuse and Repurpose!

Course fee is $ 25

Responsibilities
Clean up after yourselves  
- Always be respectful to everyone in the room  
- Abide by all rules defined in the JA handbook  
- NO LATE WORK WILL BE ACCEPTED  
- ‘Each teacher will be given 3 free late-turn-in exceptions to the late work policy for a 10% point deduction. After that late work will result in NO CREDIT for that assignment or project.

Evaluation of Projects: Projects are partially assessed based on the application of Habits of Creative Engagement. Fashion students will submit project plans and a process evaluation for each project through Google Classroom following the Habits outline.

Open Studio: It is highly recommended that students come in to make up absences as well as tardies. Tardiness working time in class is crucial to the success of each art student. Use open studio to make up time missed or to gain more time on your projects.

Be Your Highest Potential
An A Art Student is someone who explores concepts before beginning a project. An A Art student does not hesitate to take risks by experimenting with mediums/techniques/art styles and is persistent in finding new solutions. An A Art student has an articulate artistic voice in their artwork and is expressive through design, color, medium and technique as well as subject matter. An A Art student has an articulate artistic voice in their artwork and is expressive through design, color, medium and technique as well as subject matter. An A Art student has excellent attention to detail and applies constant revision and self-assessment.

Art Student must maintain ethical practices when creating, writing about and critiquing art. DONT BE AN ART THEIF!! Borrowing and referencing ideas and works by other artists is acceptable when following the 40% rule which states: An artist’s work that includes ideas or images borrowed from another source must be significantly altered with one’s own artistic voice and expression resulting in a final piece that uses less than 40% of the original sourced work.

FASHION DESIGN

50 Points - Research history of fashion  
25 Points - Test Swatches: 6 technique demos  
20 Points - Sketchbooks: Due (Friday 17 Feb)  
50 Points - Creative Engagement: Weekly blogs evaluating the process  
50 Points - Each Project (1): Teacher assessments (project objectives)  
150 Points - Fashion Show: fashion board & fashion show